

# **User Story Acceptance Test**

**MARCO 2017** 

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# TC1. Sign Up

Description Priority	As a user, I want to sign up, so that I can use the app.
Status	Implemented
Test Workflow	<ol> <li>The tester shall click the "Sign Up" button.</li> <li>The tester shall input their name as "testname", email address as "polo_test123@gmail.com", phone number as "1234567890", and password as "testpassword".</li> <li>The tester shall click the "Continue Sign Up" button.</li> <li>The tester shall click on the "Food" category for their selected interests.</li> <li>The tester shall click the "Complete Sign Up" button.</li> </ol>
Expected Results	The tester shall be redirected to the Home Screen.
Actual Results	

### TC2. Log In

Description	As a user I want to log in to my account.
Priority	1
Status	Implemented
Test Workflow	<ol> <li>The tester shall input "polo_test123@gmail.com" as the username.</li> <li>The tester shall input "testpassword" as the password.</li> <li>The tester shall click the "Log In" button.</li> </ol>
Expected Results	The tester shall be redirected to the Home screen.
Actual Results	

#### TC3. Map View

Description	As a user, I want to view the map and see nearby activities and details specific to my activity preferences.
Priority	1
Status	Implemented
Test Workflow	<ol> <li>The tester shall browse the map for emoji pertaining to the user's interest.</li> <li>The tester shall click on the sample basketball emoji.</li> </ol>
Expected Results	Tester clicks on any activity on their map specified by their activity preferences, allowing them to view additional details.
Actual Results	

# TC4. Activity Search

Description	As a user, I want to filter the activities shown on the map via a search bar.
Priority	2
Status	Planned
Test Workflow	<ol> <li>The tester shall create 2 activities, 1 with the sports tag, and the other with a party tag.</li> <li>The tester shall click the search bar, click only the sports tag, and click the search button.</li> </ol>
Expected Results	The tester should see an overlay of the list of the single sports activity, and the map should only show the sports activity and not the party activity.
Actual Results	

### **TC5. Activity Create**

Description Priority	As a user I want to be able to create a new activity.
Status	Implemented
Test Workflow	<ol> <li>The tester shall click the Create Activity button.</li> <li>The tester shall enter:         <ul> <li>a. Soccer into Title</li> <li>b. Sports into Category</li> <li>c. Come play soccer at Rimac Field into description</li> <li>d. In 1 hour as time</li> </ul> </li> <li>The tester shall press the Create button.</li> <li>The tester shall find the newly created activity on the map and click it.</li> </ol>
Expected Results	The tester shall see a new activity on the map at Rimac Field. After the tester clicks on the new activity on the map a popup will appear with the details that were specifically told to enter as input.
Actual Results	

### **TC6.** Activity Modify

Description	As a host, I want to modify my activity, so that I can update the information appropriately or remove the activity.
Priority	2
Status	Planned
Test Workflow	<ol> <li>The tester shall click the "Modify my activity" button.</li> <li>The tester shall change the sample activity name to "Come play soccer!"</li> <li>The tester shall change the emoji to a soccer ball.</li> <li>The tester shall click "Save changes."</li> </ol>
Expected Results	The activity details of the sample activity shall be changed by the tester.
Actual Results	

### **TC7. Activity Report**

Description	The user is able to report any inappropriate activities.
Priority	3
Status	Implemented
Test Workflow	<ol> <li>The tester shall click on the flag button on the bottom right hand corner of the activity details screen.</li> <li>The tester shall click on "flag this activity".</li> <li>The tester shall click on "ok".</li> </ol>
Expected Results	The activity will be reported. The user is not allowed to report any further activities until their report has been approved or denied.
Actual Results	

#### **TC8. Setting Your Preferences**

Description	The user is able to change their activity and notification preferences so that they can only see and be notified of activities they are interested in.
Priority	1
Status	Implemented
Test Workflow	<ol> <li>The tester shall click on the User Profile icon to enter the profile page.</li> <li>The tester shall change their activities preference to only "sports".</li> <li>The tester shall change their notification preference to "daily".</li> </ol>
Expected Results	The app will only filter out and show the sporting activities near the user on the map and notify the user daily about sporting activities nearby.
Actual Results	

# TC9. Sign Out

Description	The user is able to sign out from the app and remove access to the current account from the device.
Priority	2
Status	Implemented
Test Workflow	<ol> <li>The tester shall click on the User Profile icon.</li> <li>The tester shall click on sign out.</li> <li>The tester shall click on the confirmation to log out.</li> </ol>
Expected Results	The app should now display the login screen.
Actual Results	