

University of California San Diego  
CSE 110 - Fall 2020

## **System Requirements**



# Philanthropy Connect

## **Team QuarantTeam**

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# Legend

## Priority

1	Must Have: Main features that make the application a minimum viable product
2	Should Have: Feature that would add useful functionality to the application
3	Nice to Have: Features that are not essential to the application's goal

## Status

<b>D: Dropped</b>
<b>NS: Not Started</b>
<b>IP: In Progress</b>
<b>C: Complete</b>



# Glossary

<b>Users</b>	The users of the application, including both organizations and individuals.
<b>Organizations</b>	Users representing nonprofits, companies, or philanthropic groups.
<b>Individuals</b>	Individual users of the app aiming to support a philanthropic cause.
<b>Cause</b>	The philanthropic category that aligns with the organizations and their events. Causes could be general (health), specific (lung cancer), or religious (Christian).
<b>Skills</b>	These are skills that the individuals would have. Skills include knowing how to cook, knowing how to sew, knowing how to draw, knowing how to give speeches, and many more. These also include having resources such as time, money, or a car.



### **SR-1.1: Register**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-1.1
<b>Description</b>	The system shall allow the user to register by creating an account.

### **SR-1.2: Login**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-1.2
<b>Description</b>	The system shall allow the user to log into their account using their credentials.

### **SR-1.3: Logout**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-1.3
<b>Description</b>	The system shall allow the user to log out and return to the login screen.

### **SR-1.4: Continue as Guest**

<b>Priority</b>	3 - Nice to Have
<b>Status</b>	Dropped
<b>Use Case(s)</b>	UC-1.4
<b>Description</b>	The system shall allow individual guest users.



### **SR-2.1: Modify Profile**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-2.1, UC-2.2
<b>Description</b>	The system shall allow the user to fill in and edit their information in their account profile.

### **SR-3.1: Filter Organizations by Cause and Distance**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-3.1
<b>Description</b>	The system shall allow the individual user to explore organizations with filters by cause and distance.

### **SR-3.2: Filter Events by Skills and Distance**

<b>Priority</b>	2 - Should Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-3.2
<b>Description</b>	The system shall allow the individual user to explore events with filters by skills and distance.

### **SR-4.1: Manage Events (Organization)**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-4.1
<b>Description</b>	The system shall display events the organization user had made on their news feed.



## **SR-4.2: Discover Following Organization's Events (Individual)**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-4.5
<b>Description</b>	The system shall display events from organizations that individual user's follow to the individual user's news feed.

## **SR-5.1: Create Event**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-5.1
<b>Description</b>	The system shall allow the organization user to post an event to the news feed.

## **SR-5.2: Edit Event**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-5.2
<b>Description</b>	The system shall allow the organization user to edit their event after publishing it.

## **SR-5.3: Delete Event**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-5.3
<b>Description</b>	The system shall allow the organization user to delete an event.





### **SR-6.1.i: Follow Organization**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-6.1
<b>Description</b>	The system shall allow the individual user to follow an organization to include the organization's events in their news feed.

### **SR-6.1.ii: Unfollow Organization**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-6.1
<b>Description</b>	The system shall allow the individual user to unfollow an organization to exclude the organization's events from their news feed.

### **SR-6.2: View Organization's Information**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-6.2
<b>Description</b>	The system shall display the organization's information to the individual user.

### **SR-6.3: View Event's Information**

<b>Priority</b>	1 - Must Have
<b>Status</b>	Complete
<b>Use Case(s)</b>	UC-6.3
<b>Description</b>	The system shall display an event's information to the individual user.

